

Sunday Soccer Curriculum

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BUSA Sunday Soccer Curriculum

BUSA Sunday Soccer Session #1 Age Group: U4-U5 Topic: Dribbling

Warm-Up	-Warming up.
10-minutes	-Stretching.
<u>Players Stand near a cone</u> – cone serves as point of reference.	-Relaxation.
	-Balance.
Coach is the Master. Coach demonstrates skill and on	-Coordination.
command players perform skill repeatedly (10 sec.) and then	-FUN.
move to new cone. Repeat.	
Activities Without Ball	
1 foot balance, other foot balance, 1 foot hop, other foot hop,	
2 foot hop.	
Introduce ball	
Figure 8's around legs with hands, Round the Waist, Ball	
Tap on Forehead, Thigh Catch, Throw Catch, Head Catch,	
and Ball Taps.	
<u>Combine Two Activities</u> – Random select two activities to	
combine which players perform before moving on.	
Activity #1	-Dribbling with head up.
"Red Light - Green Light"	-Keeping control of the ball.
Players move across area on command of Green Light.	-Dribbling at speed.
Coach announces Red Light and players must stop. Any	-Stopping quickly.
players caught moving or with ball far away from them must	
restart 10 steps back toward starting line. When all players	
reach end line game is complete. Repeat.	
The next progression to get players to dribble with their	
heads up, use a red and green vest in your hand. Players now	
have to see if it is a green or red light.	
Activity#2	
A-"Grab the Tail"	-Dribbling at speed.
Each player puts a pennie/vest in the waist band. The players	-Creativity.
first play without a ball trying to pull the tail off each other.	-Changing directions.
If they lose their tail they go outside the box do an activity	-Thinking ahead.
(Jumping Jacks, Star JumpsEtc.) and get back in to	-Close control of the ball.
play.	-Changing speeds.
B-"Grab the Tail w/ball"	
Same as in A except players must dribble the ball around the	
grid while trying to pull the other players tails off.	

END EVERY SESSION WITH 4 VS. 4 GAME TO SMALL GOALS

BUSA Sunday Soccer Session #2 Age Group: U4-U5 Topic: Dribbling

Warm-Up:	-Warming up.
10-minutes	-Stretching.
<u>Players Stand near a cone</u> – cone serves as point of reference.	-Relaxation.
	-Balance.
Coach is the Master. Coach demonstrates skill and on	-Coordination.
command players perform skill repeatedly (10 sec.)	-FUN.
Activities With The Ball	
Figure 8's around legs with hands, Round the Waist, Ball	
Tap on Forehead, Thigh Catch, Throw Catch, Head Catch	
Toe Taps, Toe Tap Around, Forward, Backward, Jumping	
Over the Ball, Sliding Around the Ball, Scissor the Ball.	
Combine Two Activities – Random select two activities to	
combine which players perform before moving on.	
Activity #1	-Dribbling.
"Body Parts Dribbling"	-Changing direction.
Players dribble around grid and the coach names a body part	-Close control of ball.
that the player must stop the ball with (right foot, knee, sit on	-Thinking.
it, foreheadetc.).	-FUN.
Activity #2	-Dribbling with head up.
"Crab Soccer"	-Keeping control of the ball.
Four players start in the crab position on the ground and the	-Creativity.
rest of the players have a ball and start on one side of the	-Changing direction.
grid. On the coaches command they try to dribble the ball to	-FUN.
the other side while the crabs try to win the ball. If a crab	
wins the ball the player that lost the ball becomes a crab.	
Keep playing until there is only one player left with the ball.	
Coach comes up with a second activity for the second half of	
the station if needed.	

END EVERY SESSION WITH 4 VS. 4 GAME TO SMALL GOALS

BUSA Sunday Soccer Session #3 Age Group: U4-U5 Topic: Dribbling-Changing Direction

Warm-Up:	-Warming up.
10-minutes	-Getting players engaged.
<u>Players Stand near a cone</u> – cone serves as point of reference.	-Getting players to think.
	-Getting players prepared to train.
Coach is the Master. Coach demonstrates skill and on	-Make sure to build on last week's motor skills.
command players perform skill repeatedly (10 sec.)	
Activities With The Ball	
Figure 8's around legs with hands, Round the Waist, Ball	
Tap on Forehead, Thigh Catch, Throw Catch, Head Catch	
Toe Taps, Toe Tap Around, Forward, Backward, Jumping	
Over the Ball, Sliding Around the Ball, Scissor the Ball.	
Combine Two Activities – Random select two activities to	
combine which players perform before moving on.	

Activity #1	-Dribbling with head up.
"School of Fish"	-Dribbling and changing direction.
In a grid, All players have a ball. Four people that may be	-Keep the ball a "legs length" away.
coaches and/or parents each go on a side of the square. The	
parents/coaches are instructed to raise their arms and when	
the players get close to them, put their arm down in which	
another parent/coach may raise their arm up. The players are	
instructed to dribble towards the arm that is up.	
Activity #2	-Dribbling with head up.
"Many Gates Dribbling"	-Changing direction.
Create a grid with many goals "Gates" throughout the grid.	-Close control of ball.
Make sure to have more goals than players. Each player has	-Thinking ahead.
a ball. On your signal have the players dribble through as	
many goals as possible. A progression would be that players	
are paired together and must pass to their teammate through	
the gate for a point. If the players are too young only have	
them dribble through individually.	

BUSA Sunday Soccer Session #4 Age Group: U4-U5 Topic: Dribbling-1v1 and Competition

Warm-Up:	-Warm-up.
10-minutes	-Getting players engaged.
<u>Players Stand near a cone</u> – cone serves as point of reference.	-Getting player to think.
	-Getting players prepared to train.
Coach is the Master. Coach demonstrates skill and on	
command players perform skill repeatedly (10 sec.)	
Activities With The Ball	
Introduce Turning With The Ball: Pull Back, Stop Ball With	
Bottom of The Foot, Step Over, Cruyff,	
Individual Moves: Scissors, Double Scissors, Stop and Go,	
Tick Tocks, Toe Touches, etc.	
Activity #1	-FUN.
"Knock Out"	-Dribbling with head up.
In a grid, All players have a ball. Each player is dribbling	-Dribbling and changing direction.
around and tries to kick the other player's ball out of the grid.	-Keep the ball a close.
If they lose the ball they go outside the box do an activity	-Shielding.
(Jumping Jacks, Star Jumpsetc.) and get back in to play.	
Do not play to a winner, keep all the players engaged and	
playing.	
Activity #2	-FUN.
"Sharks and Minnows"	-Dribbling with head up.
Two players are the sharks they should wear a vest and do	-Changing direction.
not have a ball. The rest of the players are the minnows and	-Close control of ball.
have a ball. On the coaches command the players try to	-Shielding the ball.
dribble and keep the ball away from the sharks. The sharks	-Defensive play.
try to kick the minnow's ball out of the grid. If they lose the	-Team work.
ball they go outside the box do an activity (Jumping Jacks,	
Star Jumpsetc.) and get back in to play. The next	

progression, the sharks are paired and have to hold one end of the vest. This means they have to work together when	
trying to kick the ball away from the minnows.	

BUSA Sunday Soccer Session #5 Age Group: U4-U5 Topic: Passing and Competition

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Warm-Up:	-Warming up.
10-minutes	-Getting players engaged.
<u>Players Stand near a cone</u> – cone serves as point of reference.	-Getting player to think.
<u></u>	-Getting players prepared to train.
Coach is the Master. Coach demonstrates skill and on	-Make sure to build on last week's motor skills.
command players perform skill repeatedly (10 sec.)	
Activities With The Ball	
Introduce Turning With The Ball: Pull Back, Stop Ball With	
Bottom of The Foot, Step Over, Cruyff,	
Individual Moves: Scissors, Double Scissors, Stop and	
Go, Tick Tocks, Toe Touches, etc.	
Activity #1	-FUN.
"Pac-Man"	-Dribbling with head up.
All players get inside a very small square/circle without a	-Passing.
ball except for 1-2 players who have a ball. A pile of balls is	-Shooting.
on the outside of the grid. They are to dribble their ball and	-Movement without the ball.
when they get close enough, try and pass their ball and hit a	
player without a ball below the knees. Players that get hit by	
a ball grab a ball and then become it as well. Play until about	
half of the players get hit and have balls. Then start a new	
game. The reason for a small area is to keep the distance of	
passing minimal for safety reasons. Make sure the players are	
under control and understand that they need to aim below the	
knees.	
Activity #2	-FUN.
"Moving Target"	-Dribbling with head up.
The coach has a ball. Coach dribbles around an area then	-Changing direction.
knocks ball forward, players try to pass and hit the ball to get	-Close control of ball.
a point. Then progress to having two and three of the staff	-Passing.
coaches with balls playing the target ball.	-Shooting.
OR	
Activity #3	-FUN.
"Eat the Carrot"	-Dribbling with head up.
	-Changing direction.
Set cones up in a designated area. The coach is the "farmer",	-Close control of ball.
the players are the "rabbits", and the cones are the "carrots".	-Passing.
The rabbits dribble around knocking over the carrots while	-Shooting.
the farmer tries to pick them up. Once all carrots are	
knocked over the game is over. Games should last 1-2	
minutes. Repeat games as needed.	
initiates. Repeat games as needed.	

BUSA Sunday Soccer Session #6 Age Group: U4-U5 Topic: Passing, Dribbling and Competition

Warm-Up:	-Warming up.
10-minutes	-Getting players engaged.
<u>Players Stand near a cone</u> – cone serves as point of reference.	-Getting player to think.
	-Getting players prepared to train.
Coach is the Master. Coach demonstrates skill and on	
command players perform skill repeatedly (10 sec.)	
Activities With The Ball	
Introduce Turning With The Ball: Pull Back, Stop Ball With	
Bottom of The Foot, Step Over, Cruyff,	
Individual Moves: Scissors, Double Scissors, Stop and Go,	
Tick Tocks, Toe Touches, etc.	
Activity #1	-Dribbling with head up.
"Many Gates Dribbling"	-Changing direction.
Create a grid with many goals "Gates" throughout the grid.	-Close control of ball.
Make sure to have more goals than players. Each player has	-Thinking ahead.
a ball. On your signal have the players dribble through as	
many goals as possible. A progression would be that players	
are paired together and must pass to their teammate through	
the gate for a point. If the players are too young only have	
them dribble through.	
Activity #2	
"Moving Goal"	-FUN.
Two coaches hold a vest with their hands to create a goal.	-Dribbling with head up.
The coaches move around the grid and players dribble around	-Changing direction.
and try to shoot the ball between the two coaches who are	-Close control of ball.
holding the moving goal. If the number of players is high	-Passing.
have two moving goals in the grid. If players are doing well	-Shooting.
restrict them to shooting with right or left foot.	-Scoring goals.

END EVERY SESSION WITH 4 VS. 4 GAME TO SMALL GOALS

BUSA Sunday Soccer Session #7 Age Group: U4-U5 Topic: Passing, Dribbling and Competition

Warm-Up: 10-minutes Players Stand near a cone – cone serves as point of reference.	-Warming up. -Getting players engaged. -Getting player to think.
	-Getting players prepared to train.
Coach is the Master. Coach demonstrates skill and on command players perform skill repeatedly (10 sec.) Activities With The Ball	-Creating good stretching habits.
Introduce Turning With The Ball: Pull Back, Stop Ball With	

Bottom of The Foot, Step Over, Cruyff, Individual Moves: Scissors, Double Scissors, Stop and Go, Tick Tocks, Toe Touches, etc.	
Activity #1 "Lose your Shadow" In a big grid first have the players partner up. First progression: both players hold the ball in their hands. The player designated the shadow must attempt to follow his teammate as close as possible. The player being followed should run in different directions and try to lose his shadow. Once the players understand the objective, they must dribble the ball. The shadow is dribbling as well and tries to stay with the lead player.	-Dribbling with head up. -Changing direction. -Close control of ball. -Thinking ahead.
Activity#2 "Clean your yard" The game is played by dividing the players into two teams. Create a grid with a middle line. Each player starts with a ball and kicks it into the other teams yard (their half). Players must stay in their own half. Play for about three minutes. The team with the least amount of balls in their yard at the end of three minutes wins. Play several times and encourage the players two use both feet when striking the ball.	-FUN. -Shooting. -Passing. -Quick decisions. -Receiving. -Competition. -Team work.

END EVERY SESSION WITH 4 VS. 4 GAME TO SMALL GOALS